Curriculum Intent and Implementation 2022-23

Subject: Art and Design

Year group: 8

Periods per fortnight: 2

INTENT:

aims of the curriculum -:

Art and Design lessons will engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design.

Students will be encouraged to think critically and develop an understanding of art and design and how it both reflects and shapes our history and contributes to cultural creativity.

What will students to know/understand/be able to do?

• In art, craft and design, pupils explore visual, tactile and other sensory experiences to communicate ideas and meanings. They work with traditional and new media, developing confidence, competence, imagination and creativity. They learn to appreciate and value images and artefacts across times and cultures, and to understand the contexts in which they were made. In art, craft and design, pupils reflect critically on their own and other people's work, judging quality, value and meaning. They learn to think and act as artists, craftspeople and designers, working creatively and intelligently.

Students will achieve -:

Produce creative work, Explore ideas and record experiences.

(Links to KS4 and 5 - AQA A01, A03)

• Become proficient in drawing/painting, and a range of art techniques such as printing, photography, 3D, texture, montage etc.

(Links to KS4 and 5 – AQA A02, A03 and A04)

• Evaluate and analyse creative works using the language of art. Learn about great artists and understand the historical and cultural development of different art forms.

(Links to KS4 and 5 - AQA A01, A03 and A04)

IMPLEMENTATION:

Curriculum Overview

Year 8 Art and Design 2022-23

Year group: 8

Subject (include exam board if examination subject): Art and Design

Periods per fortnight: 2

Term 1	Year 7	Year 8	Year 9
4-15 lessons	Colour Theory	1960's	Perspective
ept - Xmas	Colour wheel Primary colours Secondary colours Tertiary colours Harmonsing Tempurature Complimentary Layering Blending Landscape Composition Mixing Tints, tones & shades Pattern Radial symmetry Tasks 1. Title page and mind map 1-2 2. Colour wheel. 1-2 3. Cold, warm harmonious butterfly. 1-2 4. Complementary radial symmetry 1- 2 5. Making brown 1-2 6. Tint, tone & shade scales & landscape 3-4 8-14 lessons	 Planning Development Tonal drawing Block colouring Scale Placement Pop Art - Movement Andy Warhol Roy Litchenstein Jasper Johns - Artist numbering Composition Line drawing Scale Placement Layering Tonal blending Tint, tone & shade Tasks Value scale and tonal drawings of food. 2-3 A3/double page pop art food drawing. 3-4 Jasper Johns layered numbers. 2-3 Cone Art. 2-3 Psychedelic pattern or landscape 2-3 13-19 lessons 	 Lettering Dexterity Measuring Planning Drawing Designing Colouring Tonal colouring Creative thinking Composition Scale Accuracy Block colouring Single point perspective 2 point perspective Shape Multiple perspective David Hockney - Artist/Photographer Collage Tasks Single point name. 2-3 Single point pattern. 3-4 2 point floating blocks. 2-3 3 point perspective blocks 2-3 Montage face drawing. 2-3 Collage face 1-2 12-17 lessons

Term 2	Year 7	Year 8	Year 9
12 lessons	Tone & Texture	Pattern & Printing	Portraiture
Jan - Easter +5 lessons (first half of next term) 17 lessons	Value scales Tonal drawing Pressure Proportion Accuracy Mark making Van gogh - Artist Zentangles Pattern Collage Texture Painting Aboriginal art Dot painting Grid drawing Animal pattern Tasks 1. Value scale and sphere. 2-3 2. Grid tiger. 3-4 3. Mark making grid. 1-2 4. Patterned animal 2-3 5. Van gogh landscape. 2-3 6. Aboriginal story. 1 7. Wax resist. 1 8. Add dots. 1 13-18 lessons	Day of the dead Symmetry Pattern Colour blending Block colour Printing Designing Developing Scale Placement Accuracy Mandala patterns Radial symmetry Wax resist Tonal patterns Tasks 1. Mandala wax resist. 2-3 2. Tonal pattern. 3-4 3. Symmetry skull. 2-3 4. Background for skull. 2 5. Flowers. 1 6. Print board. 1 7. Printing. 1 8. Develop prints. 1 13-16 lessons	Collage Continuous line drawing Blind drawing pattern Pen painting Sketching Mapping out Planning Creative thinking Paul Klee - Artist Analysis Shape Portraiture Colour theory- harmonising Proportions Tonal shading Tasks 1. Half face. 2-3 2. Facial features 1-2 3. Full portrait. 3-4 4. Collage funny faces. 1-2 5. Blind drawing. 1 6. Colour blind drawing. 1-2 7. Paul Klee collage. 2-3 10-15 lessons
Term 3	Continue from Term 2	Continue from term 2	Continue from term 2
5 lessons	For half a term	For half a term	<u>For half a term</u>
April - Summer	Move up after HT Year 8 Cubism Tonal drawing Accuracy Cubism - Movement Tone Development Planning Creative thinking Scale Placement Composition	Move up after HT Year 9 Sealife Planning Development Tonal drawing Colour blending with pencils Accuracy Proportion Scale Placement Tasks	Move up after HT GCSE

	Tonal drawing shells. 2 Colour blending shark. 3	
Tasks 1. Tonal drawings of bugs. 2 2. A5 Cubism piece 3		

IMPACT: Measure -:

- Student work books standard of work, completion of SOW and extended/differentiated materials
- Work scrutinies
- Learning walks and lesson observations L@SW/L@L
- Reporting
- Assessment data.

Link to virtues -:

- Resilience Acceptance of both success and failure and realisation that they work together in art and design both are needed to succeed and move forward.
- Ambition show case good/exemplary practice in department and student work/achievements. Careers/course links /development at each ks3,4 and 5.
- Confidence Students are engage to take more responsibility for their learning and planning in preparation for year 11, 6th form, exam period s and working life. Confidence is enhanced by praise and award for achievement.
- Respect Art team set high standards in terms of class conduct, behaviour policy, respect and appreciation for their environment and others working in the department.
- Empathy Students are taught to Value of each other's differences and the part everybody plays to reach a goal.

Assessment and Intent - :

- 1 (Understand) Show a level of understanding within elements of art history including periods, styles and major movements from ancient times to present day. (Progression A01 Develop Ideas)
- 2 (Techniques) Develop and use a range of art and design techniques in order to record observations in sketchbooks/journals in different media as a basis for exploring ideas. (*Progression A02 Explore*)
- 3 (Skill) Show proficiency in the handling of different materials and media. (Progression A03 Record Ideas)

4 (Analyse) Evaluate own and others work in order to strengthen the visual impact and application of art works. (*Progression to A01,A04 Present*)

4 assessment strands:

- Emerging Working <u>below</u>. E
- Developing Working closely <u>towards</u> secure level D
- Secure working at expected NC level for end of ks3 S
- Mastered/Mastered* working <u>above</u> M /M* exceptionally above.